



# Applied Distributed Systems: Course Introduction

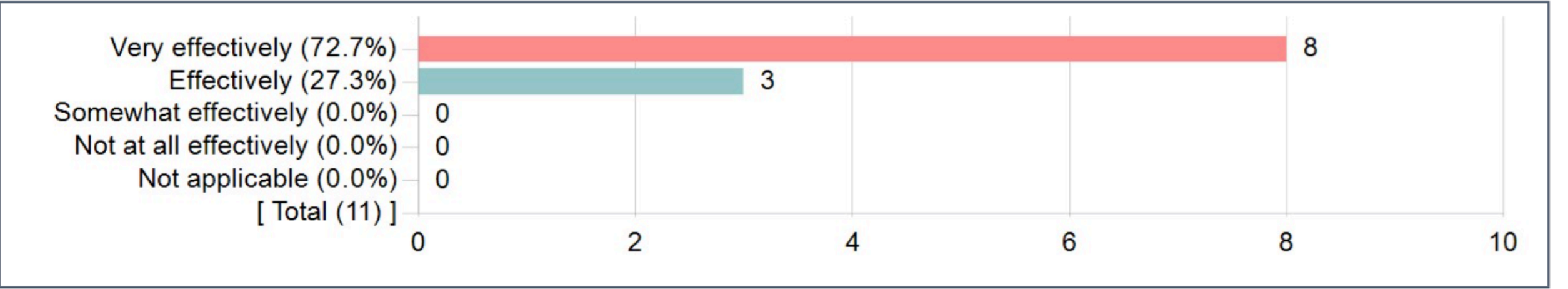
Marlon Pierce  
21 January 2021



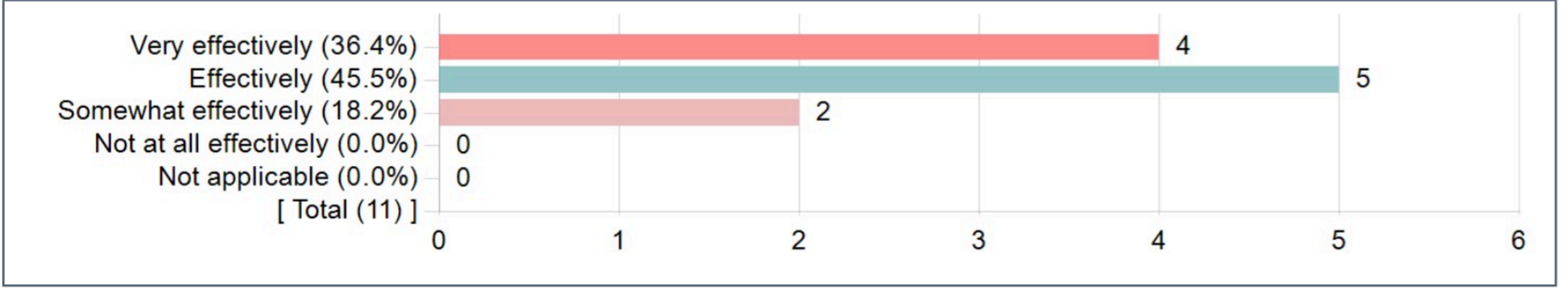
What to Expect



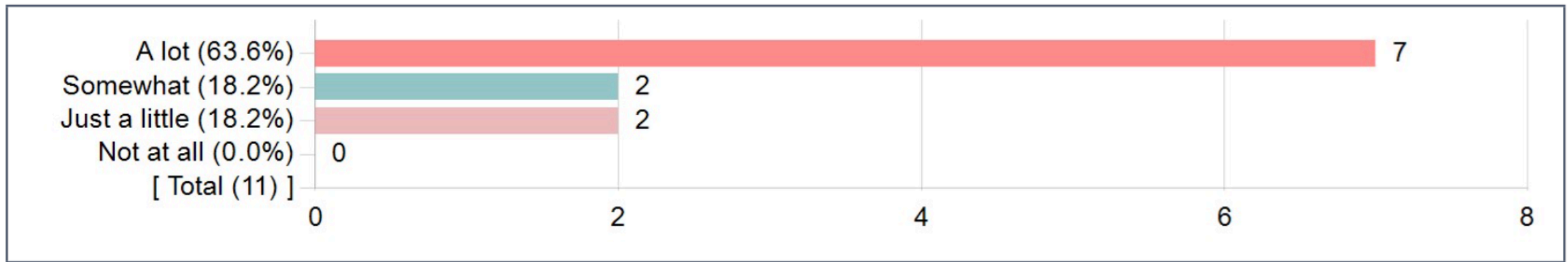
How effectively did out-of-class work (assignments, readings, practice, etc.) help you learn?



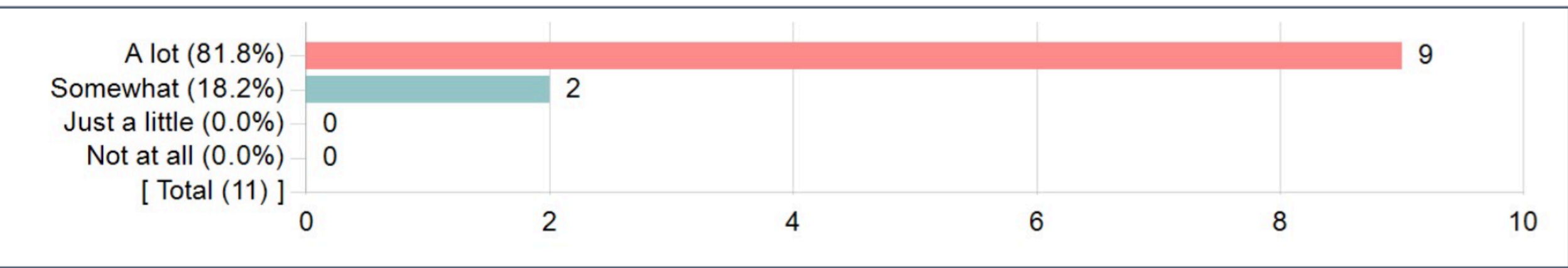
How effectively was class time used to help you learn?



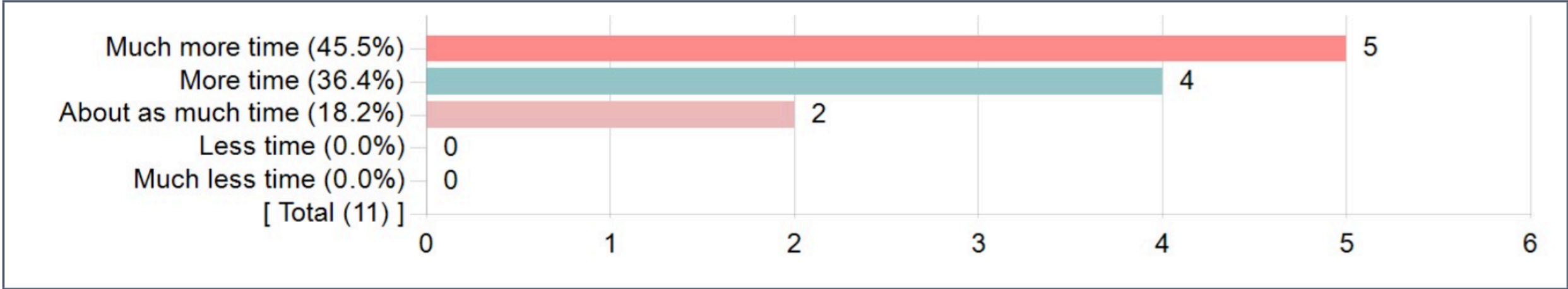
How much did the instructor motivate you to do your best work?



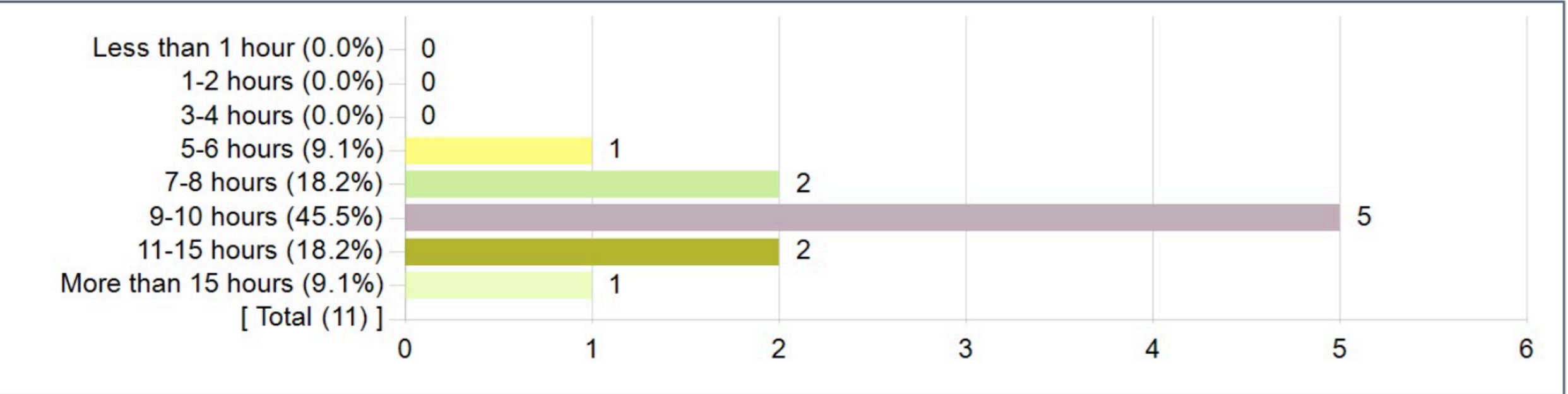
How much did the instructor emphasize student learning and development?



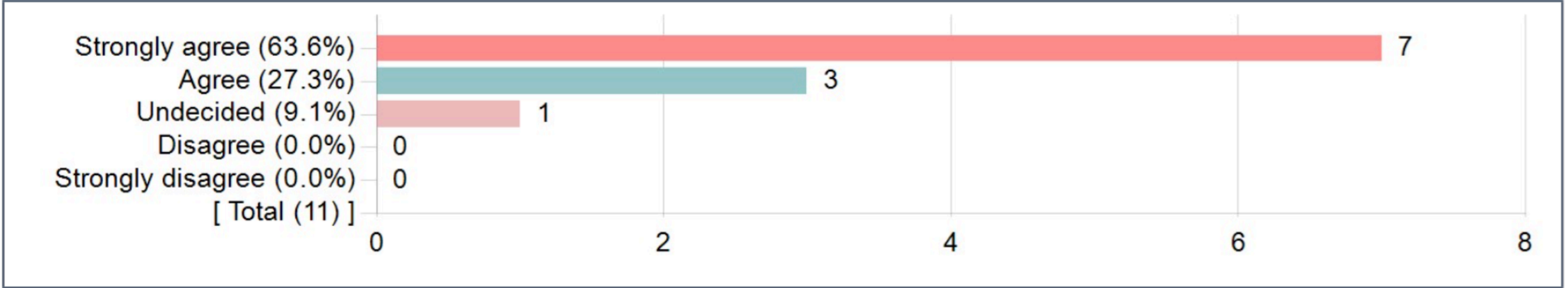
**Compared to other courses you've taken, how much time did this course require?**



**In a typical week, about how much time did you devote to this course? (Do not count scheduled class time, labs, etc.)**



I developed skill in critical thinking in this course.



What did you like most about this course and instructor?

Comments
Learning so many tools.
Best thing about projects is that I got to play around with instances on jetstream and there is no spoon feeding on how to go about setting it up.I learnt a lot in the process.
Explains in comprehensive manner
Topic Explanations were clear
Was able to learn new tools and technologies. The course was flexible with the project ideas being chosen. Ample time was given to work on assignments



A high-angle, slightly top-down view of a classroom. The floor is made of light-colored wooden planks. There are several black plastic chairs with attached wooden desks, arranged in a sparse, non-uniform pattern. The chairs are black with a slight curve to the backrest. The desks are a light tan or maple color. The text "What Is This Class About?" is centered in the middle of the image in a white, sans-serif font with a subtle drop shadow.

What Is This Class About?

This Class Is Not About  
Building a Photo App



Read the  
Course  
Description  
Carefully

- <https://courses.airavata.org/>



What Does “Cloud  
Native” Mean?

# Cloud Native X



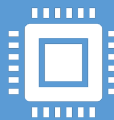
Architecture: How do you design a scalable distributed system?



Development: How do build a distributed system when you still do most of your development on a laptop?



Engineering: How do you deploy and operate at scale?



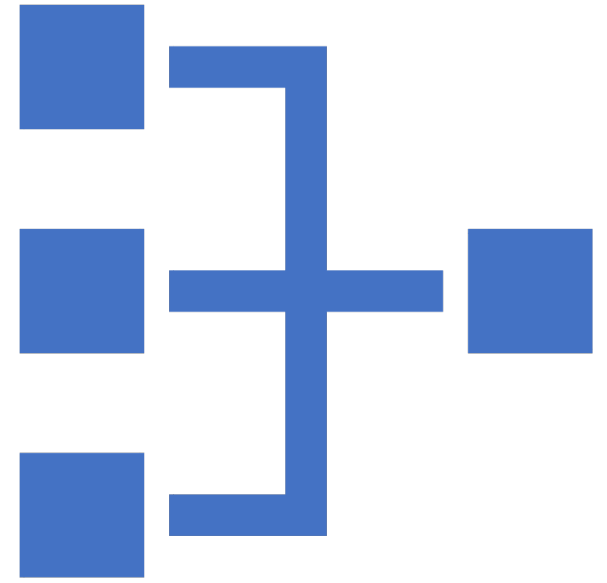
User Environments: How do you design user environments that are as scalable and flexible as the underlying systems?



# Distributed Systems <--> Cloud Native

- Many “cloud native” services are pushing distributed systems to new scales
- Companies like Netflix have pioneered the use of 100’s of services and 1000’s of service instances
- Internet of Things systems will push this higher by orders of magnitude

# What Are Distributed Systems?



# Properties of Distributed Systems



Workloads are distributed over multiple independent entities (processes, servers, agents, ...)



Entities communicate with each other using messages sent over network connections



# Why Do This? Compared to Monolithic Systems, Distributed Systems Are...



Potentially better performing



Potentially more scalable



Potentially more fault tolerant



Potentially built by integrating standalone or reusable capabilities



Potentially built using a range of programming languages, frameworks, etc



Potentially evolvable

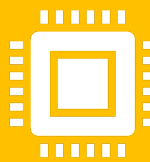
# Distributed Systems Are Hard to Build



Network disruptions will happen, knocking parts of your system offline



Distributed transactions and other coordinated activities are difficult



Security of and between components must be established

# Fallacies of Distributed Systems

- The network is reliable
- Latency is zero
- Bandwidth is infinite
- The network is secure
- Network topology doesn't change
- There is one network administrator
- Transport cost is zero
- The network is homogeneous





What are we to do?

# Answer: Build on Foundations

The order is important



Network Messaging, Messaging Patterns, Protocols



Algorithms



Design Patterns



Engineering Practices



Tools

# Protocols, Messaging, Message Exchange Patterns

Messaging  
systems

Message formats

Message  
exchange patterns

Protocols

RPC, REST,  
Publish/Subscribe

HTTP, gRPC

# Algorithms and Protocols



RAFT



SWIM



Blockchain

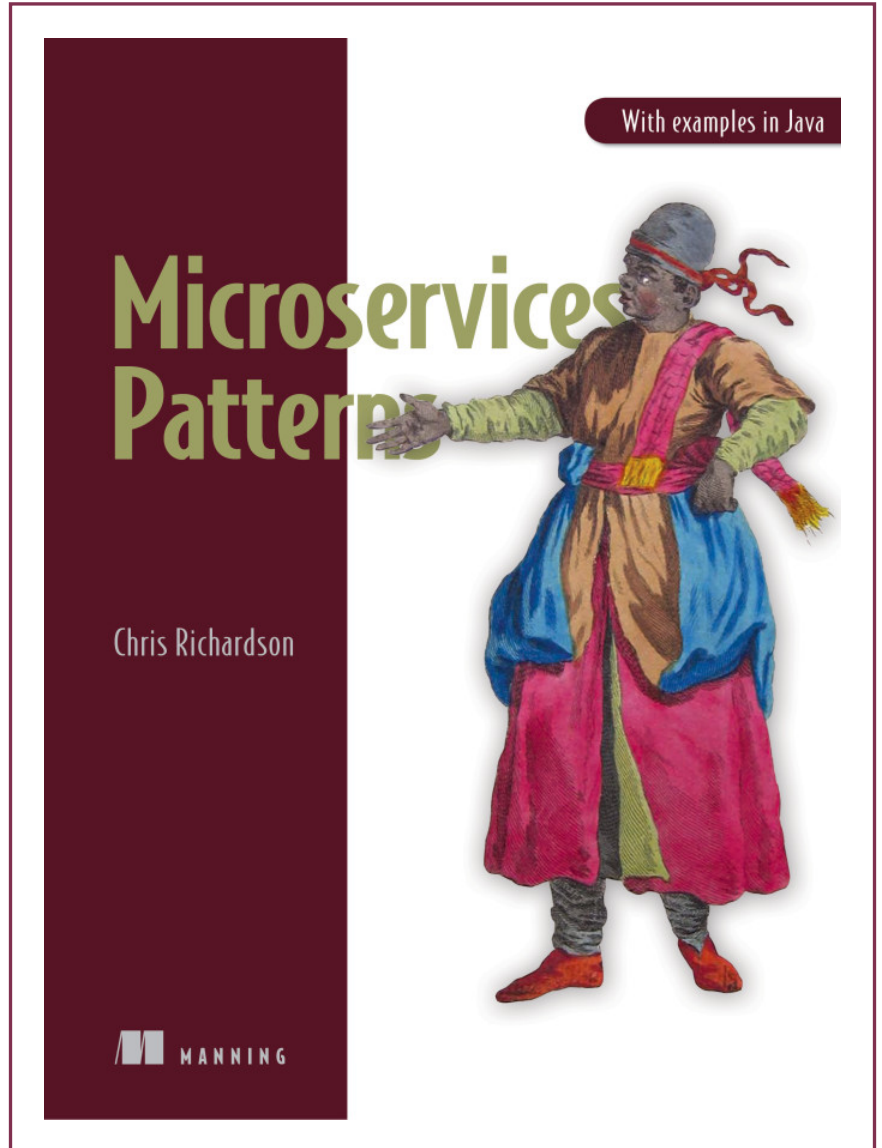


OAuth2, OpenID Connect



# Distributed System Design Patterns

- Microservices
  - <https://microservices.io/>
- Service Meshes
  - Sidecar Proxies
  - Data plane
  - Control plane



# Engineering Processes and Practices



Open-source practices: GitHub to Governance



Developing telescoping applications



Deploying at scale: continuous integration and deployment



Operating at scale

# Tools for Building Distributed Systems



Apache Kafka: Reliable messaging



HashiCorp Consul: Registries, control plane services



Docker: Developing portable application components



Kubernetes: Container runtime management



Istio, Envoy, Linkerd: Service Mesh

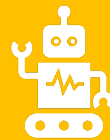
# Why Do We Teach This Class?



Suresh and I are not computer scientists.



I'm personally not professionally interested in e-commerce, financial technology, streaming entertainment, social network platforms, etc.



We like to build systems that support scientific research at scale: cyberinfrastructure or e-science



To build cyberinfrastructure system, we need to understand how modern systems are built outside of academia.

# Opportunities

- We build lots of systems called science gateways
- We do this by operating a platform called SciGaP
- We base the platform on Apache Airavata
- We work with outstanding students
  - Google Summer of Code via Apache Software Foundation
  - Advance class
  - Hourly employees
  - Graduate research assistants

